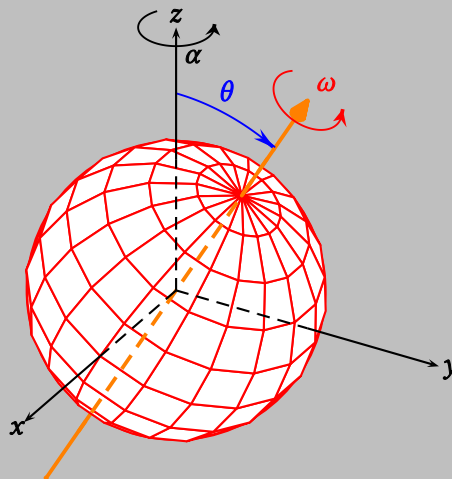


# pst-nutation

Rotation, Precession, Nutation with pst-nutation; v.0.01

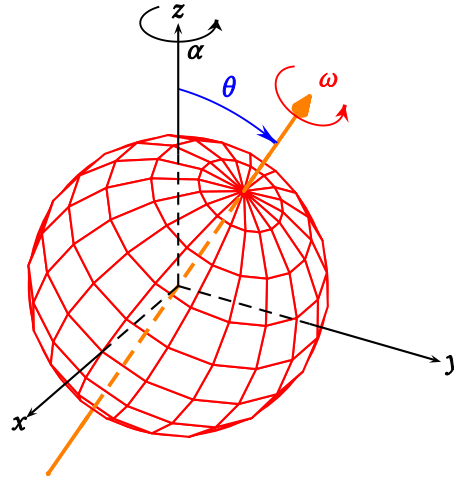
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This exercise illustrates the concepts of rotation, precession, and nutation. [2, 1] `pst-nutation` package is designed for this purpose, using the command `\psNutation[options]`.

## 1 The options



All angles are in degrees.

`theta=-30` : tilt of the axis relative to  $Oz$ ;

`omega=0` : angle of rotation around the sphere's axis;

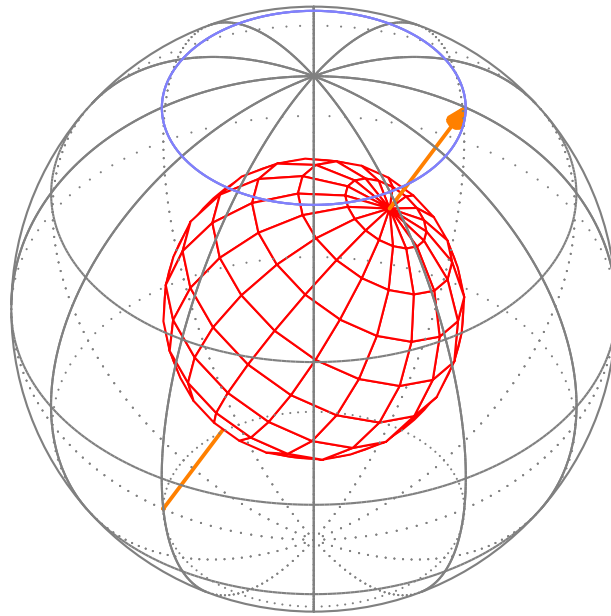
`alpha=0` : angle of rotation of the entire system around  $Oz$ ;

`dtheta=5` : amplitude of the tilt variations in the case of nutation;

`frequency=6` : frequency of the axis's oscillations in the case of nutation.

`LargeSphere=true` : A Boolean to draw the large sphere on which the curves will be inscribed.

## 2 The rotation



#### Animation of first image

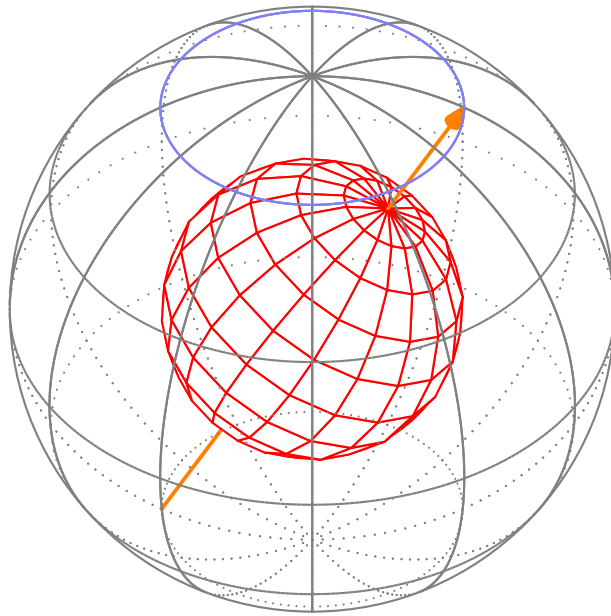
```

1 \begin{animateinline}[controls,loop,
2     begin={\begin{pspicture}[showgrid=(-5,-5)(5,5)},
3     end={\end{pspicture}}]{20}% 20 images/s
4 \multiframe{19}{iA=0+1}{%
5   \psset{viewpoint=1000 0 40 rtp2xyz, Decran=1000}
6   \psNutation[omega=iA,dtheta=0,frequency=0,theta=-30]}
7 \end{animateinline}

```

By default on the sphere, the meridians are spaced 20 degrees apart `ngrid=9 18`. The loop rotates the sphere by 1 degree at each step, thus creating the illusion of a complete rotation with the `loop` option of the `animate` package.

### 3 Rotation and Precession



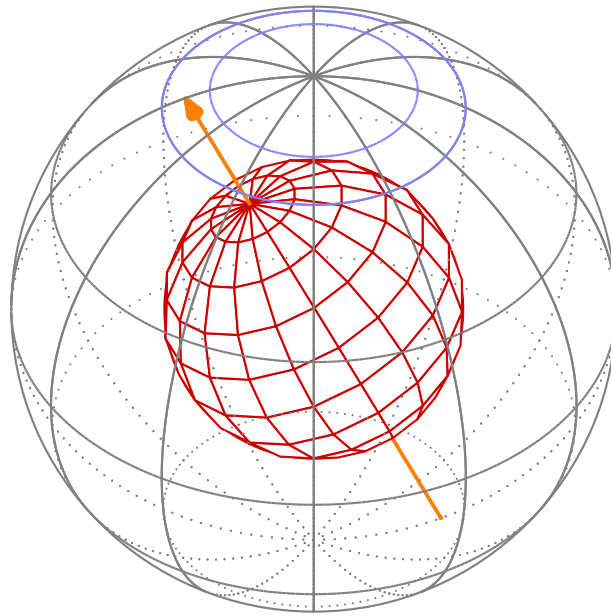
Animation of second image

```

1 \begin{animateinline}[controls,loop,
2     begin={\begin{pspicture}[showgrid=(-5,-5)(5,5)},
3     end={\end{pspicture}}]{20}% 20 images/s
4 \multiframe{73}{n=0.00+0.25,N=0.0+5.0}{
5 \psset{viewpoint=500 0 40 rtp2xyz,Decran=500}
6 \psNutation[omega=\n,alpha=\N,frequency=0,dtheta=0]}
7 \end{animateinline}

```

#### 4 Rotation with Precession and Nutation



#### Animation of third image

```

1 \begin{animateinline}[controls,loop,
2     begin={\begin{pspicture}[showgrid=(-5,-5)(5,5)},
3     end={\end{pspicture}}]{10}% 10 images/s
4 \multiframe{73}{n=0.00+0.25,N=0.0+5.0}{
5 \psset{viewpoint=1000 0 40 rtp2xyz,Decran=1000}
6 \psNutation[omega=\n,alpha=\N,frequency=6,theta=25]}
7 \end{animateinline}

```

## 5 Animation

The conversion to .gif is done by the program magick, formerly known as convert:

#### Converting pdf to gif

```
magick convert -delay 5 -density 100x100 -alpha remove anim1.pdf -loop 0 anim1.gif
```

## References

- [1] Richard Fitzpatrick. *Introduction to Celestial Mechanics. Forced precession and nutation of Earth*. URL: <https://farside.ph.utexas.edu/teaching/celestial/Celestial/node74.html> (visited on 12/20/2025).
- [2] Wikipedia. *Nutation*. URL: <https://en.wikipedia.org/wiki/Nutation> (visited on 12/19/2025).

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